

# Desktop Character Layout User Guide

---

V1.1.0

Thank you very much for your purchase. This guide explains how to use the application.

## 1. Installation

(1) Unzip the downloaded ZIP file into any folder of your choice.

(2) Double-click Desktop Character Layout (DCL.exe) to launch.

Run Desktop Character Layout (DCL.exe) from within its folder. If you want an icon on the desktop, please create a shortcut rather than moving the executable itself.

\* On first launch:

- A data folder named “Ekako” will be created automatically under your user folder.
- You will be asked to review and accept the End User License Agreement (EULA).

## 2. Screen Layout

(1) Display modes:

The screen is divided into a “Work Area” and a “Character Display Area.”

- Three-pane layout: left and right = Character Display, center = Work Area
- Two-pane layout: left or right = Character Display, the other side = Work Area

(2) Work Area:

Documents and browsers are automatically fitted to the height/width of the Work Area.

- Files: Word / Excel / PowerPoint / PDF
- Browsers: Microsoft Edge / Chrome / Google Docs, etc.

\* Other general applications are not supported by the auto-fit feature.

You can set a background image for the Work Area (On/Off).

### (3) Character Display Area:

A character image is shown always-on-top.

You can set a background image for the Character Display Area (On/Off).

## 3. Operation

### (1) Tray icons:

The following control icons appear in the system tray at the bottom right of the screen (near the clock).

- Green icon: Opens the main menu (UI items).
- Yellow icon: Fits the Work Area. (Re-fits files/browsers that were moved or resized back to the Work Area with one click.)
- Red icon: Opens the Desktop folder. (Quickly shows items on the desktop that may be hidden by character/background images.)

⎓ \* Depending on your PC settings, these icons may be inside the ^ overflow area. In that case, drag the icons out to keep them visible. ⎓

### (2) Main menu (UI items) guide

#### Layout

- Three-pane (Left/Right + Work Area): Switch to the three-pane layout.
- Two-pane (Left + Work Area): Switch to the two-pane layout (character on the left).
- Two-pane (Work Area + Right): Switch to the two-pane layout (character on the right).

#### Character images

- Choose Character (Left): Select the character image to show on the left.

- Choose Character (Right): Select the character image to show on the right.

#### Flip image

- Left: ON/OFF — Flip the left character image.
- Right: ON/OFF — Flip the right character image.

#### Position adjustment (Left)

- $\leftarrow \uparrow \rightarrow \downarrow$  : Adjust the display position of the left character image.
- Reset : Reset the left character image position.

#### Position adjustment (Right)

- $\leftarrow \uparrow \rightarrow \downarrow$  : Adjust the display position of the right character image.
- Reset : Reset the right character image position.

#### Scale

- Scale (Left): Adjust the scale of the left character image.
- Scale (Right): Adjust the scale of the right character image.
- Reset scale (Left): Reset the left character image scale.
- Reset scale (Right): Reset the right character image scale.
- Clear (Left): Unset the left character (return to “Not set”).
- Clear (Right): Unset the right character (return to “Not set”).

#### Character background images

- Left: Show ON/OFF — Toggle the background image (left character area).

- Left: Choose image (3-pane): Choose the left character background for the three-pane layout.
- Left: Choose image (2-pane): Choose the left character background for the two-pane layout.
- Right: Show ON/OFF — Toggle the background image (right character area).
- Right: Choose image (3-pane): Choose the right character background for the three-pane layout.
- Right: Choose image (2-pane): Choose the right character background for the two-pane layout.
- \* Image sizes differ between the three-pane and two-pane layouts, so set them separately. The left and right images in the three-pane layout can be different.

#### Work Area background image

- Show ON/OFF: Toggle the Work Area background image.
- Choose image (3-pane): Choose the Work Area background for the three-pane layout.
- Choose image (2-pane): Choose the Work Area background for the two-pane layout.
- \* Image sizes differ between the three-pane and two-pane layouts, so set them separately.

#### Full background image

- Show ON/OFF: Toggle the full-screen desktop background image.
- Choose image: Select the image for the full-screen desktop background.
- \* The full-screen background is drawn at the very back. You can layer Character Background and Work Area background images in front of it. The recommended image size is your monitor's desktop resolution.

#### Export image requirements

- Character image: Export the recommended conditions for character images.
- Character background image: Export the recommended conditions for character background images.

- Work Area background image: Export the recommended conditions for Work Area background images.
- \* Recommended image size and file format tailored to your PC are exported as a .txt file into the Image Requirements Export folder (see “4. Folder structure”).
- \* If you change your monitor resolution or display scaling, and for the Work Area background if you change the taskbar position, please re-export the conditions.

#### Data save folders

- Ekako (top): Open the Ekako folder.
- Character images: Open /images/base.
- Character background (3-pane): Open /wallpapers/chara\_space\_3pane.
- Character background (2-pane): Open /wallpapers/chara\_space\_2pane.
- Work Area background (3-pane): Open /wallpapers/work\_space\_3pane.
- Work Area background (2-pane): Open /wallpapers/work\_space\_2pane.
- Full background: Open /wallpapers/full\_space.
- Image requirements export: Open /exports/ conditions.
- Log output: Open /exports/logs.
- \* The save folders created on first launch are shown here as shortcuts. Save the images you’ll use into these folders and select them from the UI items.

Show Desktop folder: Same action as the red icon.

Align Work Area: Same action as the yellow icon.

- \* Ctrl + Alt + F performs the same alignment.

#### Settings

- Language: Manually switch the UI language (Japanese or English). The change is applied after restart.
- \* Additional languages can be added (see below).

- Save: Save the current display settings (up to 10 slots).
- Load: Load a saved display setting to restore the layout.
- About: Show product name, version, and author.

Exit: Quit the UI.

## 4. Folder structure

```

Ekako/
├─ images/
│   └─ base/                # Save character image files
├─ wallpapers/
│   ├── chara_space_3pane    # Save character background images (three-pane)
│   ├── chara_space_2pane    # Save character background images (two-pane)
│   ├── work_space_3pane     # Save Work Area background images (three-pane)
│   ├── work_space_2pane     # Save Work Area background images (two-pane)
│   └─ full_space           # Save Full background images
├─ exports/
│   ├── conditions/         # Output folder for image-requirements .txt files
│   └─ logs/                # Output folder for log .txt files
├─ profiles/
│   ├── presets/            # Save the display presets (applied on next launch)
│   └─ saves/               # Save the user "Save/Load" display data
├─ docs/                   # Save the user manual
├─ config/                 # Save configuration files
├─ languages/              # UI language files
│   ├── Japanese.lang       # Japanese
│   ├── English.lang        # English
│   └─ users/               # Optional user translations / overrides

```

## 5. Adding languages

Japanese and English are bundled by default. You can add other languages as follows:

To add a new language, copy 'English.lang' or 'Japanese.lang', translate the text, and save the copy as a new ".lang" file.

Place the file in the folder named 'languages' so that its LANG\_NAME (defined at the top of the file) appears in the language selection UI.

Alternatively, place it in 'languages/users' to have it applied automatically with higher priority.

You can also use this mechanism to customize UI labels for your personal display.

## 6. For trial version users

Usage time is 90 minutes of cumulative use from the first launch. After the time expires, the app will close automatically and cannot be relaunched.

A sample shop-advertisement scene is pre-saved so that you can verify the app's behavior. If the recommended image size for your PC differs from the bundled samples, the display may be scaled or stretched.

After use, please delete the Ekako folder (this functions as uninstallation).

## 7. Error logs

If an exception occurs and expected behavior does not happen, please check whether logs (WARNING/ERROR) have been output in the folder below.

Log folder: Ekako/exports/logs

(\* Note: General applications are not supported by the Work Area auto-fit feature.)

## 8. Support / Contact

For bug reports or requests, please contact us via the support channel of the shop where you purchased the product. When reporting a bug, attaching the output log (.txt) is helpful.

## 9. Notices

- If you use the product in violation of laws or contracts (including copyright or public order violations, or infringement of others' rights), the license will be terminated.
- Redistribution, resale, rental, distribution of modified versions, or embedding this product into another product is prohibited.
- Commercial use of works created with this product—such as still images, videos, or live streams—is permitted (e.g., monetized streams, ad-supported videos, or business use).
- You may freely distribute or sell your own, rights-cleared images created for use with this product.

© 2025 Ekako-AI All rights reserved.